The Army Modular Force

The Strategic Context

- We are a nation at war
- This is a prolonged period of conflict for the US with great uncertainty about the nature and location of that conflict
- We must be able to defuse crises and/or defeat aggression early to prevent escalation, limit damage
- Thus, we need flexible, rapidly deployable forces and sufficient depth and strength to sustain multiple, simultaneous operations

Combatant Commanders need versatile, potent land power
Challenges for the Current Force

- War is the norm, peace is the exception
- Our adversaries seek adaptive advantage through asymmetry
- We have near peer competitors in niche areas
- Conventional Force on Force conflicts are still possible
- There is an enormous pool of potential combatants armed with irreconcilable ideas
- Our homeland is part of the battlespace
- We are adapting to these challenges NOW

**The Army Today**

<table>
<thead>
<tr>
<th>Command Level</th>
<th>Lieutenant General</th>
<th>Major General</th>
<th>Colonel</th>
<th>Lieutenant Colonel</th>
<th>Captain</th>
<th>Lieutenant</th>
<th>Staff Sergeant</th>
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<tbody>
<tr>
<td>General Level</td>
<td>10,000 - 300,000 Soldiers</td>
<td>4,000 - 100,000 Soldiers</td>
<td>1,000 - 5,000 Soldiers</td>
<td>400 - 1,000 Soldiers</td>
<td>60 - 200 Soldiers</td>
<td>16 - 50 Soldiers</td>
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<td>Lieutenant General Level</td>
<td>3/5 Companies</td>
<td>3/4 Squadrons</td>
<td>3/4 Teams</td>
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<td>Major General Level</td>
<td>3 Maneuver Brigades</td>
<td>3 or more Battalions</td>
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<tr>
<td>Colonel Level</td>
<td>2-5 Corps</td>
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<td>Lieutenant Colonel Level</td>
<td>2 Integrated Divisions</td>
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<tr>
<td>Captain Level</td>
<td>Third Army Eighth Army</td>
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<tr>
<td>Lieutenant Level</td>
<td>1 Corps</td>
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<tr>
<td>Staff Sergeant Level</td>
<td>XVIII Corps</td>
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<td></td>
</tr>
<tr>
<td>STAFF SERGEANT Level</td>
<td>XVIII Corps</td>
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</tr>
</tbody>
</table>

**Additional Unit Types:**
- Aviation Brigade
- Armor Cav Regiment
- Separate Brigade
- Military Intelligence Brigade
- Engineer Brigade
- Signal Brigade
- Chemical Brigade
- Military Police Brigade
- Special Forces Group
- Ranger Regiment
- Special Operations Aviation Regiment
- Civil Affairs Brigade
- Corps Support Command
- Medical Brigade
- Personnel Group
- Finance Group
- Transportation Group
- Quartermaster Group
- Explosive Ordnance Group
- Psychological Operations Group
What the Current Force Looks Like

The Army Division = traditional building block

But...

- Optimized for major land campaigns against similarly organized forces
- Large, fixed organizations with interconnected parts
- Requires extensive reorganization to create force packages
- Limits Regional Combatant Commander’s ability to mix and match packaged capabilities for multiple missions
- Limited Joint capabilities

We’re good, but we can be better...

How to Change

We must create units that are more relevant to Regional Combatant Commanders and generate versatile combat power with units that are...

- More self-contained, sustainable, lethal force packages
- Organized with capabilities for the full range of missions
- Truly joint interdependent – a trained and ready member of the joint force
- Comprised of adaptive, competent, and confident Soldiers and leaders

A Campaign Quality Army with Joint and Expeditionary Capabilities
From Division to Brigade - Centric

FROM: An Army based around large, powerful, fixed organizations

TO: An Army designed around smaller, more self-contained organizations

The Army’s major force transformation initiative for the total redesign of the operational Army into a more powerful, flexible and deployable force.

With Brigades as Building Blocks

(Less than 4,000 Soldiers in each Brigade)

Standard maneuver brigades with organic combined arms capabilities

Supporting brigades with standard headquarters, but variable subordinate units
Brigade Combat Teams

**Heavy Brigade**

- BTB: Brigade Troops
- Armed Reconnaissance
- Combined Arms
- Fires
- Support

**Stryker Brigade**

- HHC: Brigade Staff
- Reconnaissance Surveillance
- Target Acquisition
- Stryker
- Anti-Tank
- Engineer
- Fires
- Support

**Infantry Brigade**

- BTB: Brigade Troops
- RSTA: Reconnaissance Surveillance Target Acquisition
- Infantry
- Fires
- Support

**Current Army**

- CORPS
- DIVISION
- BRIGADE

**Transformed**

- Unit of Employment X
- Primary Warfighter JTF/(C)/JFLCC*/ARFOR Capable
- Army & Joint Support in AOR
- JTF/(C)/JFLCC* Capable

**With Tailorable Command and Control**

Migrating functions and capabilities to fewer levels

Functional Array, not pure Hierarchy

*With SJFHQ or Joint/Coalition Manning
Tailored Land Forces for Regional Combatant Commanders

Employing the Army in the Joint Force

Units Available
- Heavy
- Infantry
- Stryker
- Aviation
- Fires
- Sustainment
- Surveillance
- Maneuver Enhancement
- Spec Op Forces
- Multi-national

Headquarter(s) & Command Posts
- UEy
- UEy

A Commander
- 4 ★/3 ★/2 ★/1 ★

Tailored Land Forces for Regional Combatant Commanders

We are Converting the Army Now

Today

- FY04
- FY05
- FY06
- FY07
- FY08
- FY09
- FY10

Reorganize BCTs
- 33 AC Brigades
- *34 ARNG Brigades

Build BCTs
- 10 - 15 AC Brigades

Reorganize Sustainment

Army Expeditionary Packages across the AC, ARNG and USAR

Total: 77-82 Combat Brigades

Sustaining Campaign Capabilities

Common organizational designs for Active and Reserve - Increasing the pool of available units and combat power

* ARNG acceleration under review
What Isn’t Changing

The Soldier is the Centerpiece of All Our Units

- Everything we do is designed to support the Soldier
- A heritage of fighting and winning our Nation’s Wars
- Traditions reflected in our unit’s lineage and honors

Back Up Slides
Heavy Brigade Combat Team
Unit of Action Design

Brigade Troops

Armored Recon

Combined Arms

Fires

Support Battalion

~3.7K Soldiers

- Increased Staff
- C2 Enhancements
- Civil Affairs Coordinators
- Aviation & Air Defense
- Security Platoon
- Intelligence & Surveillance Capabilities
- Multi-Sensor Unit
- Various sensor capabilities
- Joint Fires Cell
- 3 Joint Tactical Air Control Tms (CA and Armed Recon Battalions)
- 16 x 155mm Howitzer (2 Batteries)
- Field Artillery Counterfire and Counter-Mortar Radars
- Medical Company
- Battle Command: Networked Battle Command Enabling Systems

Infantry Brigade Combat Team
Unit of Action Design

Brigade Troops

RSTA Battalion

Infantry Battalions

Fires

Support Battalion

~3.3K Soldiers

- Increased Staff
- C2 Enhancements
- Civil Affairs Coordinators
- Aviation & Air Defense
- Security Platoon
- Intelligence & Surveillance Capabilities
- Multi-Sensor Unit
- Various sensor capabilities
- Joint Fires Cell
- 3 Joint Tactical Air Control Tms (Infantry and RSTA Battalions)
- 16 x 105mm Howitzer (2 Batteries)
- Field Artillery Counterfire and Counter-Mortar Radars
- Medical Company
- Battle Command: Networked Battle Command Enabling Systems
**Stryker Brigade Combat Team**

**Unit of Action Design**

- ~3.9K Soldiers

### Stryker HGs
- HHC: Military Police C2 Cell
- Signal Company: Communications/Network Operations Spt

### Recon Capabilities
- 3 Stryker RSTA Troops
- Surveillance Troop (UAV and Sensors)
- 3 Chemical Recon Vehicles
- 53 Recon & Fires Vehicles with Long Range Advanced Scout Surveillance System
- Mortar Platoon 6 x 120mm

### Combat Maneuver Capabilities
- 9 ICV Companies
- 9 MOS Platoons
- 9 Mortar Sections
- 3 Scout Platoons
- Over 127 Infantry Carrier Vehicles
- 30 x 120mm Mortar Carriers
- 27 x Mobile Gun System
- 3 Sniper Sections

### Support Brigade:
- Completely tailorable/scaleable - flexible task organization based on METT-TC
- Modular - subordinates can plug in and out of Support Brigade Headquarters easily
- Networked - with connectivity and LNO package to work directly for any UE, joint, Service or functional HQ (MARFOR, JFACC) as well as multinational HQ (NATO Rapid Reaction Force HQ, etc)
- Inherently joint – uses, and contributes to, other Service capabilities (network connectivity, ISR, fires, lift, etc)
- Agile - can reinforce other brigades with subordinate capabilities
- Multifunctional - each headquarters employs multiple branch capabilities to accomplish a broad, ongoing, function
Mapping Organizations to Roles and Missions Based on Functions

Support Brigades support UE, joint, Service, functional and multinational HQs by planning, preparing, executing and assessing functions:

- **Aviation Bde**: Aviation and combined arms operations to find, fix, and destroy enemy forces and sustain combat power.
- **Fires Bde**: Close support and precision strike employing Joint and organic fires and capabilities to achieve distributive effects.
- **Battlefield Surveillance Bde**: Reconnaissance, surveillance, target acquisition and intelligence operations to build the common operational picture in order to focus joint combat power and effects.
- **Maneuver Enhancement Bde**: Protection for the supported HQ - executing limited offensive, defensive, and stability missions to prevent or mitigate the effects of hostile actions or environments to preserve freedom of action.
- **Sustainment Bde**: Plan, coordinate, synchronize, monitor, and control sustainment within assigned Area of Operations. Conduct Host Nation Support (HNS) and contracting. Provide support to joint, interagency, and multinational agencies on order.

**Fires Brigade**

**Mission**: Plan, prepare, execute and assess combined arms operations to provide close support and precision strike for Joint Force Commander, Units of Employment, Brigade Combat Teams and Support Brigades employing Joint and organic fires and capabilities.
Aviation Brigade

Mission: Plan, prepare, execute and assess aviation and combined arms operations to support UEx and maneuver brigade scheme of maneuver to find, fix, and destroy enemy forces at the decisive time and place.

Typically Assigned

Organic

Typically Assigned

Standard Bde Design – However, aircraft vary by type of bde

Maneuver Enhancement Brigade

Mission: Enables and enhances the full dimensional protection and freedom of maneuver of a supported Army, joint or multinational headquarters by shaping, leveraging or mitigating the effects of the operational environment at the tactical and operational levels. It augments maneuver and support brigades with functional assets to optimize the tailored capabilities of those organizations and enhance force application, protection, and focused logistics across multiple areas of operation and can provide a headquarters to command and control an assigned area of operations including maneuver forces.
**Battlefield Surveillance Brigade**

*Mission:* Conducts Reconnaissance, Surveillance, and Intelligence operations to enable the UEx, JTF, or Joint Force Commander to focus joint combat power and effects with precision to simultaneously support current and future operations throughout the Area of Operation.

**Sustainment Brigade**

*Mission:* Plan, coordinate, synchronize, monitor, and control sustainment within assigned Area of Operations. Conduct Host Nation Support (HNS) and contracting. Provide support to joint, interagency, and multinational agencies on order.
Unit of Employment X (UEx) Principles

- Army Forces (ARFOR) headquarters for operational tasks
- Employs land forces as part of a Joint, Interagency, Multinational force
- Executes offensive, defensive, and stability operations in an Area of Operations or Joint Operations Area
- Conducts decisive, shaping, and sustaining operations through mission command
- Sequences, supports, and reinforces subordinate brigades
- Has full Joint connectivity with robust liaison capability for joint and multinational operations
- Can serve as a Joint Task Force (JTF) Headquarters with augmentation
- Can serve as the Joint Force Land Component Commander (JFLCC) with augmentation
- Provides mission execution 24 / 7 / 365
- Capable of rapid deployment with early entry command post capability
- Will have training and readiness responsibilities for both Brigade Combat Teams and Support Brigades

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### Current Divisions

<table>
<thead>
<tr>
<th>Tactical HQ only</th>
<th>Operational HQ - ARFOR w/o aug; JTF w/SJFHQ; JFLCC w/USMC aug</th>
</tr>
</thead>
<tbody>
<tr>
<td>Fixed organization</td>
<td>Completely modular - both HQ &amp; subordinate task organization</td>
</tr>
<tr>
<td>HQ relies on staff spt from subordinate units</td>
<td>Self contained staff - does not need plugs from subordinates</td>
</tr>
<tr>
<td>Limited Joint connectivity</td>
<td>Full Joint connectivity</td>
</tr>
<tr>
<td>Organized along BOS/Branch lines</td>
<td>Organized along functional lines</td>
</tr>
<tr>
<td>Limited LNO capability</td>
<td>Dedicated LNO teams for JIM requirements</td>
</tr>
<tr>
<td>Relies on subordinate organizations for security and signal</td>
<td>Organic security and signal</td>
</tr>
</tbody>
</table>
Unit of Employment X

UE_X

Headquarters

Special Troops Battalion

Tactical Posts

UEX

210 Officers
40 Warrant Officers
703 Enlisted
953 Total Soldiers

Basic Design Approved 27 Sep 04 by CSA

Unit of Employment Y Principles

• Army Service Component Commander (ASCC) for their respective Regional Combatant Commander (RCC)
• Provides Army support to Joint, other Service, Multinational and Interagency elements.
• Executes most Administrative Control responsibilities
• Can serve as a Joint Task Force (JTF) Headquarters with augmentation
• Can serve as the Joint Force Land Component Commander for major combat operations where the RCC is the Joint Force Commander (JFC)
• Tailored to the Regional Combatant Commander’s Area of Responsibility
• Has full Joint connectivity w/robust liaison capability for joint and multinational operations
• Provides mission execution 24 / 7 / 365
Three Star Operational Headquarters

UEy General

Regionally focused Command and Control Headquarters

Dedicated set of assigned, attached or OPCON regionally focused units

Representative Menu of available units assigned or attached based on METT-TC

- Theater INTEL Capability*
- Theater Sustainment Capability*
- Theater Network Capability*
- Theater Civil Affairs/CMO Capability*

Many of the below units are major subordinate commands reporting directly to the UEy such as AAMDC, MEDCOM, and ENCOM – but are not regionally focused

- UEy
- MEDICAL
- Aviation
- MP
- USMC
- MN
- AMD
- Engineer
- IO
- ME
- CHEM
Providing Ready Forces

Reserve Component (ARNG & USAR)  
6 year cycle

Active Component  
3 year cycle

- AC - one year in Available Force (includes deployed, forward presence)
- RC – either reset/train or ready. Moves to available force when deployed